

Now, usually we don't really talk about our world as a whole... you might notice that we usually just talk about *our* continent, **Asteria.** The reason behind that is that many years ago, there were some...*disagreements* between the different kingdoms and continents, which caused the current leaders of the time to separate them from one another using magical barriers, keeping their ways of magic and life isolated. The continents have never really gotten along well, but I hope that maybe one day, our world will be united as *Nova*. (our worlds' name is Nova by the way, hehe)

<u>Asteria</u>



This is the continent which I've spent most of my life in, so I know the most about it, since I live here! Asteria comprises 6 different countries, called Merceus, Ichoris, Luteaux, Integro, Cyric, and the capital of Asteria is inside of Spadixia. There was also another country called Lymphia, but....Fint invaded it...

Each country has its own beauty, and it's own culture. But, that's a topic for another day. Asteria as a whole is known for having the most humanoid people in our world. Some of you may not know, but people from different continents have different physical features, we'll explain those soon, but the people of Asteria are known for being the most humanoid. It's slightly boring not being able to do cool things like fly like some of the other creatures in Nova, but we learn to make do.

The people of Asteria are usually known for being stubborn, just like their king, ahahaha...but I mean it in a good way. They're stubborn to a fault, and once

they have their minds set on something, they never bend or give up. I'm surprised that more people don't have a Determinatio Amica, hehe. we're also very strong, as out of the most continents, we've, uh...had the most wars...you can blame Carlos for that one...or just his entire bloodline.

Asteria has an important celebration that we host every year: Destiny Day! It celebrates our continents' history, and there's all sorts of festivities and treats to enjoy for the whole family! Although nowadays, people seem to have forgotten the original historical roots of the holiday...anyway, there's special pastries that are served only on Destiny Day! There's the Kindness Cinnamon Buns. the Justice Flans, the Loyalty Waffles (with extra chocolate for Beryl), the Determination Cupcakes, the Integrity Punch (magically made non-alcoholic), the Bravery Crepes, the Persistence Donuts, and the Patience Ice Cream! They're all so yummy...I can taste it right now...mmm...



Asteria is also where the most spoken language originated from. The most spoken language in Nova is **Asterian**. The language I'm writing in right now! If I somehow travelled to a different continent, I can guarantee that at least 50% of the people there would know how to speak Asterian.

Although, the history of why they all know Asterian is a bit messed up... Hundreds of years ago, the Asterians would take advantage of the other continents and steal their resources and treated their people horribly just because they looked different, or had different cultures. That's one of the reasons why all the world is so split, because of all this destruction.

<u>Eclipsa</u>



Eclipsa is one of the continents which neighbours Asteria, and is to the west of our land. Over there, they have more countries than us, as well as three separate kingdoms for the three different (humanoid) races that live there: the kingdom of "humans", the kingdom of "elves", and the kingdom of "vampires". All three of those names are pretty inaccurate from what I understand...the vampires don't even have to drink blood! I think it's some kind of historical discrimination...a-anyway, their countries are called Lathander (the vampire kingdom), Mystra (the elf kingdom), Eldath (the human kingdom), Chauntea, Savras, Malar, and Torm. The humans are actually descended from old Asterian immigrants, and according to my research, vampires and elves actually span from the same original race, but their different living conditions caused them to develop fangs and wings, respectively! I wish I had wings...

Oh, also, in the other continents, magic works slightly differently, and they have different types of Amica, which still share similar meanings and colours, but are mostly different. They tend to get more and more different the further from Asteria they are, so be prepared.

The traits in Eclipsa are Emotion, Willpower, Discipline, Knowledge, Curiosity, Friendship, Compassion, Love, and Change. They actually have an extra pink trait there, hehe. Change is the strongest trait there, apparently, seeing how they sometimes have the power to gaze into the future, like Integrity can over here! I think that's pretty neat, hehe. Oh, and in Eclipsa, they have a special type of wizard that they call the **Socius**, which are a group of Chauntea-born people who have a higher understanding and bond with their Amica, even being able to talk with them, apparently! I wonder what Amicas talk about...They also have two-traited people over there, but they're rarer there than they are in Asteria.

So in Eclipsa, they actually have an Elvish language known as Mystran, which is spoken through telepathy! Most elves know how to speak Asterian too, but I think some elf who is deaf or mute might have a hard time making friends with other races....I'd kinda feel bad. On that note, we do have a form of universal sign language! So I guess it wouldn't be too bad.

oh, and the corrupted versions of the traits...well, corruption is rarer in the other continents (the vampires even being immune to it!), but... I think they'd be called wrath, Sloth, Pride, Greed, vanity, Envy, Acedia, Lust, and Gluttony.

Solaria



Solaria is also one of the neighboring countries of Asteria. Specifically, it's in the east, whereas Eclipsa is in the west. Solaria has three countries. Cinna, Carel, and Tofey. Solaria doesn't have the greatest past... about 30 years ago, Solaria gained a new ruler, known as King Arben. He was a cruel king who only wanted power and money. He treated the people of all three countries horribly, and he was a disgusting dictator. No one was able to be an individual, or live their life happily. Everything that made the people of Solaria special was stripped away from them. All their lives became work, work, work. They couldn't draw, paint, sing or even listen to music! During that era, many tried to escape... but sadly most of those people were executed. Some people sacrificed themselves to make sure their kids got to live good lives... There were young men and women who would secretly help families who wanted to send their children to different continents to live better lives... and one of those families were my parents. I am Solarian, I was born in Solaria during this era. My parents didn't want me to live such an unhappy life, so they sent me to Asteria with many other Solarian infants. During that era, the population of Solaria decreased by a lot, and it was a time of great sadness...

But this story isn't all bad. About 10 years ago, a young girl stood out from the rest, and she went against Arben's rules. She started a rebellion and many people joined her. After lots, and lots of fighting, she was able to defeat King Arben, and now she is the *new* ruler of Solaria - Queen Linnea. Although it will take a long time for the people of Solaria to heal, at least they can finally enjoy life, and live how they want to.

Okay, so Solaria also has its own holiday, the most important one being **Festival Day.** I hear that this holiday is popular amongst kids.... I wish I was able to to take part in it, but I guess I'm a little too old now, hehe...anyway, on Festival Day, they celebrate the culture and history of Solaria! Of course, this holiday was banned up until recently, due to King Arben...but it's back now! There's all sorts of festivities, like art exhibitions, parades, and an annual award ceremony for distinguished artists and scholars! They also hold special events in school where they encourage the students to celebrate their hometown, too! It always looks like a lot of fun on TV, hehe. One of the awards given out is presented by the monarch themselves, to people who have significantly advanced science, magic, arts, or culture itself! It's one of the highest honours in Solaria.

And of course, in Solaria, we have our own language, aptly named Solarian! It has its roots in Asterian, but is different in the way we spell and pronounce words. I'm still trying to learn how to speak it - I mean, I was born there, so I should probably learn. I think I have the basic structure down...

"Saluton! Mi nomiĝas Donovan!"

I hear Solarian is pretty easy to understand if you already know a few other languages from the other continents, as it does copy words from most of their dialects. I think the word is "auxiliary language"? Yeah, that's it.

And of course, Solaria's traits are different too - over there, they have Forgiveness (Indifference), Diligence (Laziness), Modesty (Conceit), Charity (Selfishness), Humility (Boastfulness), Satisfaction (Displeasure), Purity (Immorality), and Restraint (Indulgence). I think those traits are the most similar to Asteria's, in my opinion...

Beryl is definitely pure...she's so sweet and kind....wait, what was I talking about again? Ahem...

<u>Celenia</u>



Celenia is literally in the center of the world, so it's usually known as the heart of our world... but it's also known as the weakest continent. we'll get to that later... Celenia is very evidently made up of only one country - Celenia itself. Now, a few years back, Celenia was known as one of the richest places known to Nova... They had special devices that no other continent was able to get a hold of. Their land was filled with different gems and jewels, and they were known for their farmers. Agriculture is a big part of Celenian culture. One way their crops were able to grow so swiftly is due to one of their special devices known as *The Celenian Trident*. I'll tell you more about that in another chapter. Anyway, in 1867 many people from the continent *Vesperia* invaded Celenia. They took all their gold, their diamonds, their jewels and all the valuable resources they had. Vesperia had strong technology that allowed them to steal their resources easier, so Celenia didn't have a chance. After that day, Celenia was invaded by other continents as well... they were invaded by every continent besides Asteria. Asteria never had any problems with any continents, and we were Celenia's only allies. Now, 157 years later, Celenia is living in poverty. And Asteria isn't their ally anymore... not since Carlos became King.

The first language of Celenia is, well, **Celenian**. But as said, most of the people are bilingual, and can also speak Asterian.

A big holiday in Celenia is New Year's Day, it's generic, but for currently unknown reasons, it's a very important holiday.

Celenia doesn't have specific magic types. Hundreds of years ago, they did, but then people started being born with more than 2 traits. They were born with 3, or 4, or even 5... and before anyone knew it, everyone had multiple traits. It was so hard to keep track of, so now... they don't have specific traits. Everyone just has... magic. Usually, when people born in one continent go into a different one, their magic will work differently. But it's different when it comes to Celenia, as in Celenia, **anyone** from **any** continent still has access to their original magic... and that's one of the reasons it was so easy to take advantage of Celenia.

Ooh, Beryl just came in with my tea! Give me a second... what do you mean, I'm "still writing that little spellbook"? P-People all over the world are going to see this one day! ...I I mean....I'm sorry, Beryl. I didn't mean to get mad at you...ugh, she's so cute...WAIT NO DON'T WRITE THAT DOWN-

<u>Polaria</u>



Ah yes, Polaria! Polaria isn't *too* far from Asteria in all honesty. To get there from here, you're just going to have to get through Solaria and *maybe* Celenia. I don't know much about Polaria myself, the only things I know really stem from a couple books I've read, but there really isn't much about the subject. Polaria usually likes to keep its distance from the other continents and doesn't like to get involved in conflicts. I mean, they still stole from Celenia, but not as much as everyone else. Polaria is a democracy, and people get to vote for their rulers.

The traits in Polaria are Touch, Scent, Sound, Vision and Taste.

They do **technically** have corruption in Polaria, but it's a bit different. Rather than putting your traits in a negative light, corrupting actually weakens your traits. Let's say you have the *Touch* trait that gives you a greater sense of empathy and a feel for everything around you... if you were to become corrupt, you would start to lose your sense of touch, and you would slowly start to lose your ability to have empathy for others, and understand what they're going through.

The countries in Polaria are Norsa and Sortho.

From what I've read, it's known that the people of Polaria are cowards, and don't really like to get out there and try new things. But I don't know, it's kinda weird for an entire continent to be like that...

The most information I have on Polaria is their language! **Polarian!** From all the continents, Polaria is actually the one that speaks the *least* Asterian. They usually keep within their bubbles and speak in Polarian! I was actually studying Polarian before my university was cut short due to the war... but yknow, when the king offers you an assistant royal sorcerer role, you take it! Anyway, this is a phrase in Polarian:

"Sezon 3 çok yakında geliyor".

Try and translate that! 😉

<u>Estelaria</u>



Estelaria is one of the further continents from Asteria, but it's more well known than Polaria. Estelaria is the *coolest* continent in my opinion, and I'll explain why... The traits are Air, Fire, water and Earth. The thing that's different with Estelaria is that people with different traits live in different areas. The people with the air trait live in the sky, among the clouds... the people with the fire trait live underground... the people with the water trait of course live under water... and the people with the earth trait live on the ground, normally, just like us! The way corruption works is that it just makes the use of the trait harsher so to say?

So I guess you could say more powerful, but it really just gets crazier and harder to control. That's the best way I can put it.

The countries in Estelaria are Calamus, Rachis, Dowbar and Hookelle.

The people of Estelaria are quite smart, and know a lot about magic. They have so much potential, but have been brainwashed by the Vesperians to stay in line. Vesperia and Estelaria have always had a feud. They both have very intelligent people with very big ideas... but it appears the people of Vesperia have even bigger ideas.

Because of this, the Estelarian language has become ancient... and it's only used when decoding texts from old Estelarian wizards. Most people in Estelaria now speak vesperian or Asterian.

One of their holidays is called The Day Of Elements. It's a three-day holiday that happens in the summer every year, where the Esterliarians all unite on the ground and see their friends, no matter what traits they are! It's just a holiday where they can all be united and I think it's really nice!

Vesperia



Vesperia is the farthest continent from Asteria. Vesperia is the most advanced continent... but they didn't get like that by being the *nicest* to the other continents... In Vesperia, traits are very different. There are lots of them, and they're basically just different magical powers. So the traits are Protection, Illusion, Subjection, Multiplication, and Teleportation. Now, you may be wondering... how does corruption work? Well, it's basically the same as Estelaria in the sense that when corrupted, the traits get a lot weaker or crazier. But the thing is, in Vesperia, they have been able to create very very strong antidotes that can suppress corruption... but yeah. Vesperia is the most technologically advanced, and they got there by taking from the other continents... and from gathering lots of data... from what I've heard, they've been able to make portals to other worlds...

The countries in Vesperia are Maisdey, Felikid, Kidoth, Obstata, Gocast, and Baconi.

The people in vesperia are known for their intelligence, they're very quick thinkers and always know what to do... but at times, they can be quite heartless and disregard the feelings of others. In vesperia, almost everyone is bilingual in vesperian and Asterian. Wherever you go, it's usually a mix of both... but most of the time, they speak vesperian... and they wish to make vesperian the new main language. *Ha! They can try!* Here's something in vesperian:

"Ai đó sẽ chết trong mùa giải tiếp theo."

People in Vesperia don't really celebrate... they don't really do anything fun... they can't do art, and they can't even make music, or dance or anything... The continent is under a very strict rule... they can't even choose which jobs they get, their jobs are assigned by the government! And they can't even leave the continent... I hope things get better for them...